

Kelsey Parrett Memorial - Fife Milton Basketball Tournament Rules JUST FOR FUN!!!



The normal league rules apply except as noted below.

- 1. Time listed on the schedule will be game time. Teams should be ready to warm up 5 minutes prior to game time.
- 2. All games will consist of two twenty (20) minute running time halves with a three minute break for half time.
- 3. The clock will stop the last 2 minutes of the game on all whistles.
- 4. There will be 3 (three) time outs per game. Time outs will be limited to sixty seconds each.
- 5. Girls will use intermediate size ball. Boys will use the regulation size basketball.
- 6. The ball shall be put in play by a jump ball to start the game. All other jump ball situations will be administered by alternating out of bound possession.
- 7. All fouls will be recorded with five fouls being the maximum allowed per player. One-and-one free throw attempts will begin on the 7th team foul and will be in effect for the entire half. Double bonus (2 free throws) start at 10 team fouls.
- 8. DOUBLE TEAMING OUTSIDE THE KEY WILL BE ALLOWED.
- 9. Full court pressing is <u>not</u> allowed until the last 5 minutes of the game. Therefore the defensive team may not play defense in the backcourt. However, if a team is ahead by 10 or more points at any point in the game, they will not be allowed to run a full court press. Violation of this rule will be warning to players, warning to coach. 3rd and additional warning(s) will be technical foul, 2 points and possession.
- 10. Back court violations and three second violations will be called.
- 11. MAN TO MAN DEFENSE ONLY. NO ZONE DEFENSE WILL BE ALLOWED. Must be within six feet of player inside three-point area. **Technical fouls (2 pts and possession) will be issued after 2 warnings to the coach.**
- 12. Substitutions may be made at any dead ball and official's permission. Coaches are still required to play each player a minimum of 10 minutes.
- 13. If the game is tied at the end of regulation. There will be a two minute break. There will be a jump ball to start play for a sudden death overtime period. In sudden death overtime, the first team to score wins the game. No clock. Each team will be given 1 additional 60 second time out in sudden death overtime.
- 14. Please pick up after your team after EACH game.
- 15. No unsportsmanlike conduct, use of foul language or fighting, or abusive behavior towards the officials, will be tolerated on the part of any coach, player or spectator. The supervisor has the right to suspend any player, coach or spectator from participating in the tournament. Any player, coach or spectator ejected from a game due to unsportsmanlike behavior will also be suspended from the next scheduled league / tournament game.
- 16. Any coach or player that receives two technical fouls during the game is automatically ejected. Coaches are responsible for all players and spectators. Any team who receives three technical fouls during a game will result in the game being declared a forfeit by their team. Technical fouls will award two point and possession of the ball.
- 17. If family or friends come to watch the game, please make sure children remain seated and are not allowed to run throughout the facility or play on any equipment in the building.
- 18. Each player will receive a participant's T-shirt for playing in the tournament. Shirts will be distributed before your 1st game.